# Software Engineering for ML/AI

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#### Administrivia

• Homework 2 (Code Artifacts) due today.

## Learning goals

- Identify differences between traditional software development and development of ML systems.
- Understand the stages that comprise the typical ML development pipeline.
- Identify challenges that must be faced within each stage of the typical ML development pipeline.

## Participation Survey

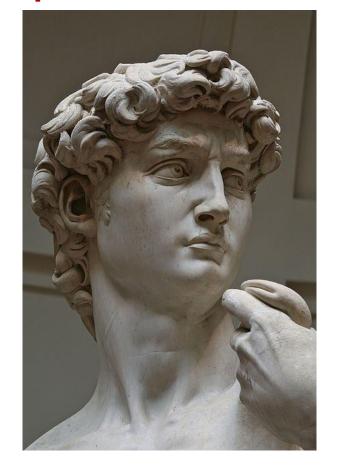
• **YES** in Zoom: "I've a taken machine learning course."

NO in Zoom:
"I have not taken a machine learning course."

## Software Engineering and ML

#### Traditional Software Development

"It is easy. You just chip away the stone that doesn't look like David." - (probably not) Michelangelo

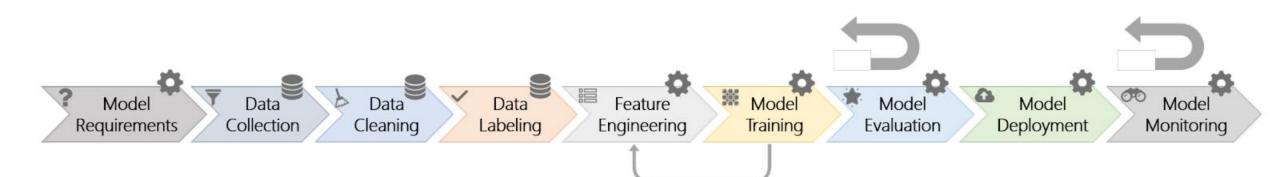


## ML Development

- Observation
- Hypothesis
- Predict
- Test
- Reject or Refine Hypothesis



#### Microsoft's view of Software Engineering for ML



#### Three Fundamental Differences:

Data discovery and management

Customization and Reuse

No incremental development of model itself

Case study developed by Christian Kästner

https://ckaestne.github.io/seai/

#### **CASE STUDY**





# WHAT CHALLENGES ARE THERE IN BUILDING AND DEPLOYING ML?









#### Qualities of Interest?



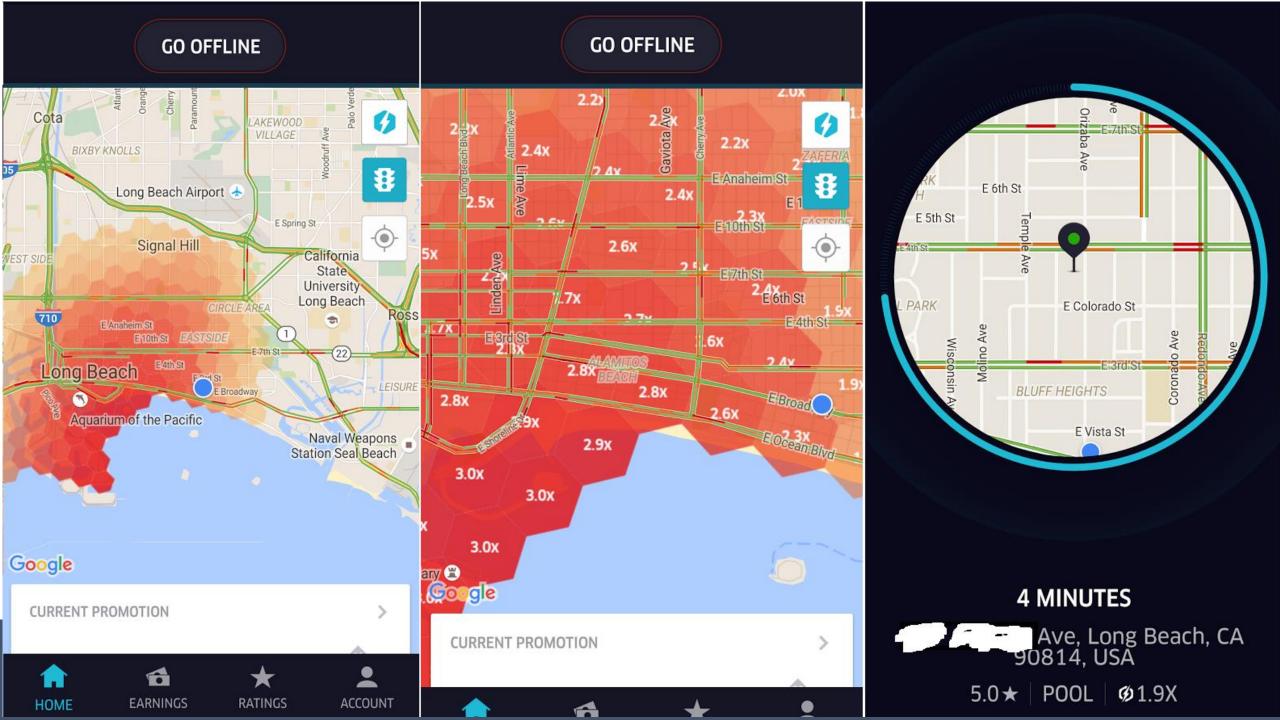
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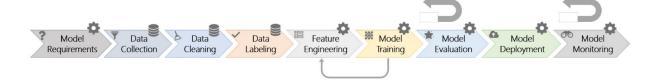
#### Qualities of Interest?



#### **MACHINE LEARNING PIPELINE**



## Typical ML Pipeline

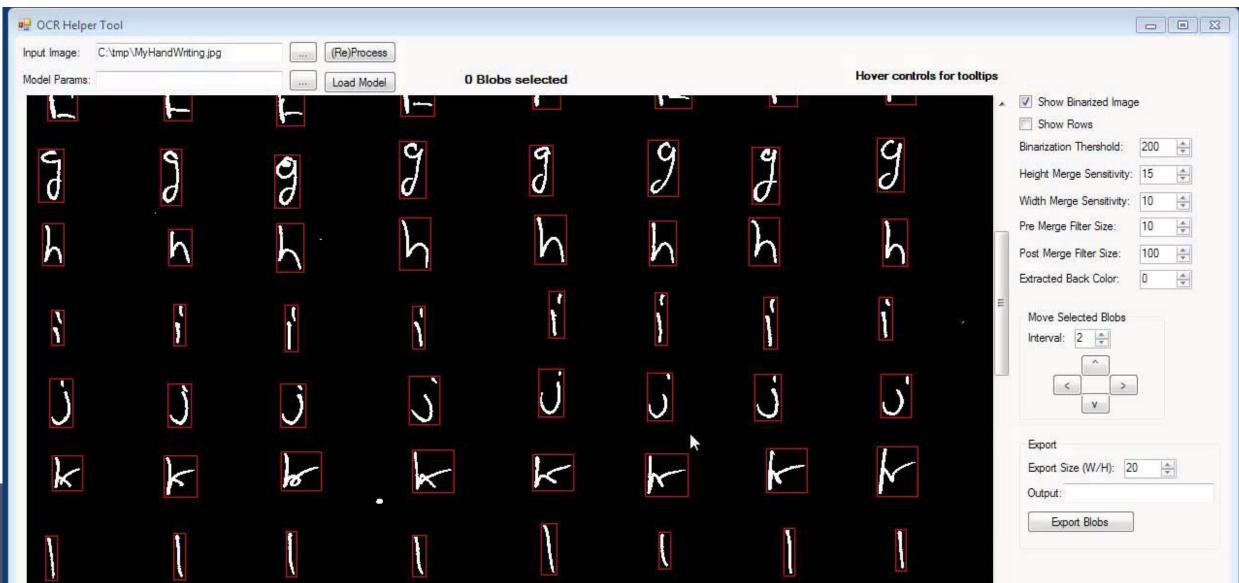


- Static
  - Get labeled data (data collection, cleaning and, labeling)
  - Identify and extract features (feature engineering)
  - Split data into training and evaluation set
  - Learn model from training data (model training)
  - Evaluate model on evaluation data (model evaluation)
  - Repeat, revising features
- with production data
  - Evaluate model on production data; monitor (model monitoring)
  - Select production data for retraining (model training + evaluation)
  - Update model regularly (model deployment)

## Example Data

UserId	PickupLocation	TargetLocation	OrderTime	PickupTime
5			18:23	18:31

## **Example Data**



## Learning Data

似乎格式有問題

translation model

language model

#### parallel corpus

网站资讯分析网数 据显示的主域名为 全世界访问量最 最 的 站点除此之 或 或 在 其 他 国 家 个 的 实 在 名 下 的 货 下 的 等

The corporation has been estim to run more than one million pag in data centers around the world to process over one billion searc requests and about twenty-four i of user-generated data each dat December 2012 Alexa listed as

#### monolingual corpus

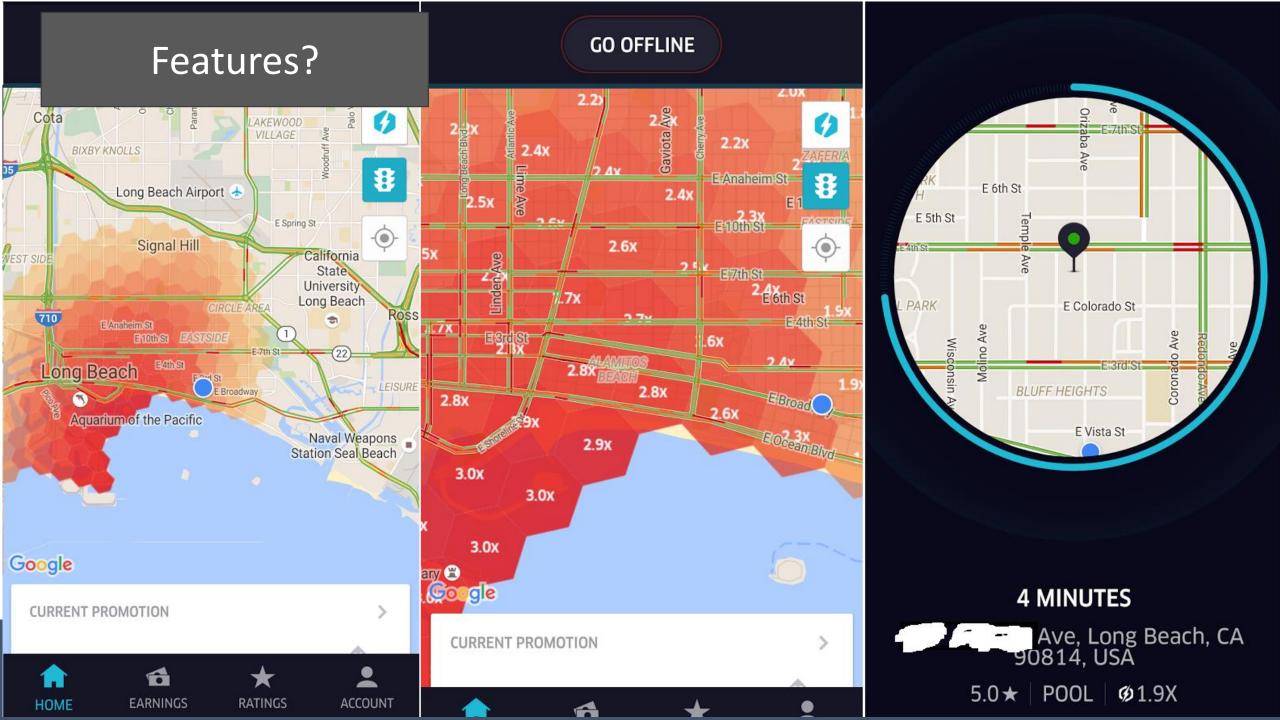
started functioning in 1928 and established the tradition of large exhibitions and trade fairs held in Brno, and nowadays also ranks among the sights of the city. Brno is also known for hosting big motorbike and other races on the Masaryk Circuit, a tradition established in 1930 in which the Road Racing World Championship Grand Prix is one of the most prestigious races. Another notable cultural tradition is an international fireworks competition.

**English output** 

### Feature Engineering

- Identify parameters of interest that a model may learn on
- Convert data into a useful form
- Normalize data
- Include context
- Remove misleading things
- In OCR/translation:





#### **Feature Extraction**

- In surge prediction:
  - Location and time of past surges
  - Events
  - Number of people traveling to an area
  - Typical demand curves in an area
  - Demand in other areas

#### Data Cleaning

- Removing outliers
- Normalizing data
- Missing values

•

## Learning

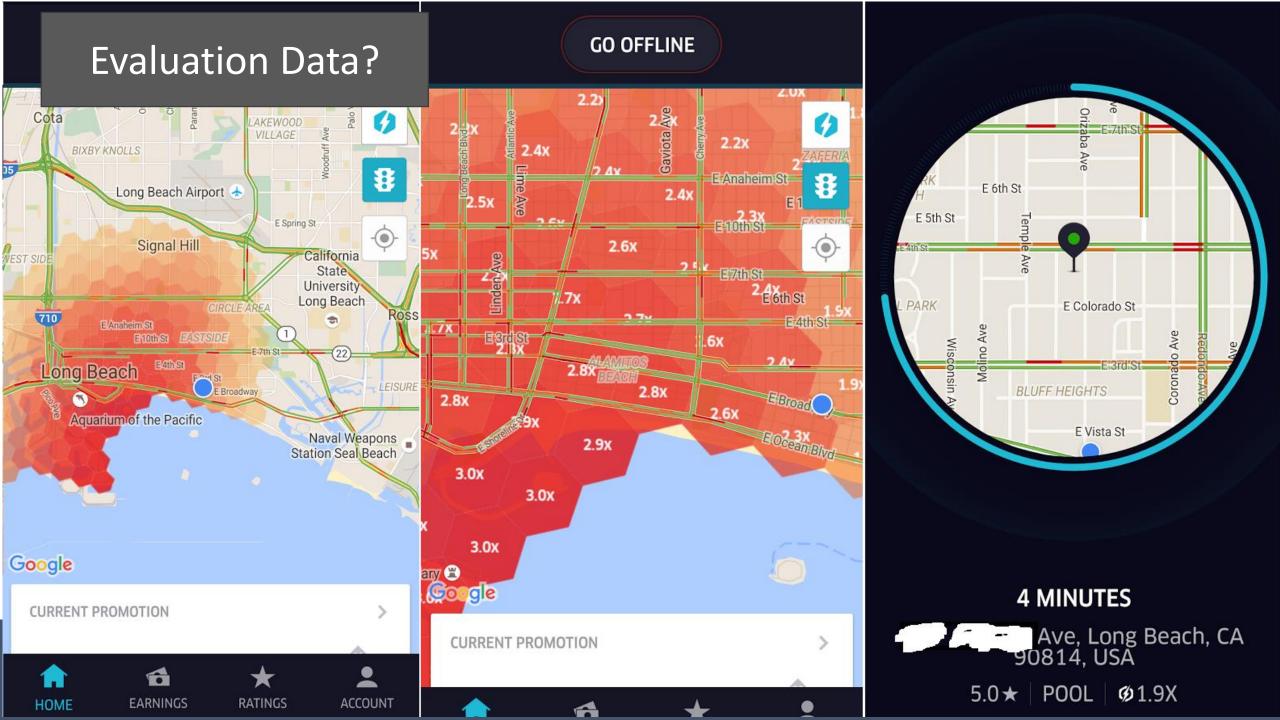
 Build a predictor that best describes an outcome for the observed features

#### Evaluation

- Prediction accuracy on learned data vs
- Prediction accuracy on unseen data
  - Separate learning set, not used for training

- For binary predictors: false positives vs. false negatives, precision vs. recall
- For numeric predictors: average (relative) distance between real and predicted value
- For ranking predictors: topK etc





## Learning and Evaluating in Production

- Beyond static data sets, build telemetry
- Design challenge: identify mistakes in practice

- Use sample of live data for evaluation
- Retrain models with sampled live data regularly
- Monitor performance and intervene

#### ML COMPONENT TRADEOFFS



#### Qualities of ML Components

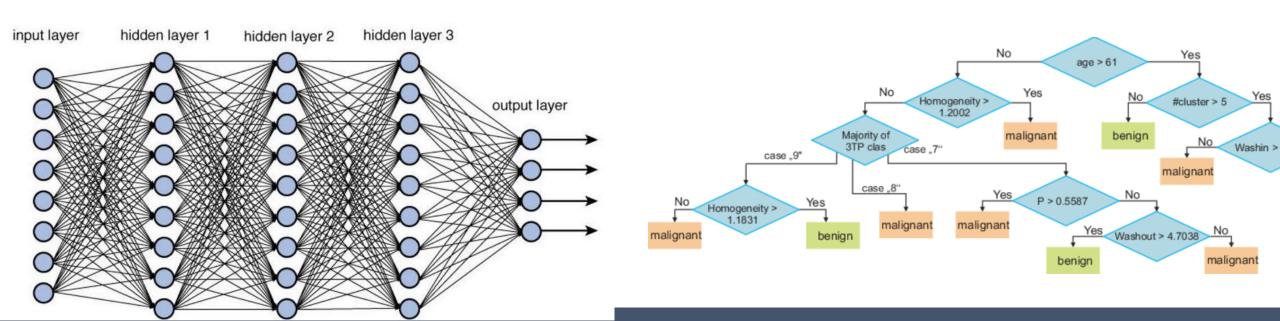
- Accuracy
- Capabilities (e.g. classification, recommendation, clustering...)
- Amount of training data needed
- Inference latency
- Learning latency; incremental learning?
- Model size
- Explainable? Robust?
- •



## Understanding Capabilities and Tradeoffs

Deep Neural Networks

Decision Trees



# SYSTEM ARCHITECTURE CONSIDERATIONS



### Where should the model live?

Glasses

Phone

OCR Component

Translation Component



### Where should the model live?

Car

Phone

Surge Prediction



### Considerations

- How much data is needed as input for the model?
- How much output data is produced by the model?
- How fast/energy consuming is model execution?
- What latency is needed for the application?
- How big is the model? How often does it need to be updated?
- Cost of operating the model? (distribution + execution)
- Opportunities for telemetry?
- What happens if users are offline?

# Typical Designs

- Static intelligence in the product
  - difficult to update
  - good execution latency
  - cheap operation
  - offline operation
  - no telemetry to evaluate and improve
- Client-side intelligence
  - updates costly/slow, out of sync problems
  - complexity in clients
  - offline operation, low execution latency

# Typical Designs

- Server-centric intelligence
  - latency in model execution (remote calls)
  - easy to update and experiment
  - o operation cost
  - no offline operation
- Back-end cached intelligence
  - precomputed common results
  - fast execution, partial offline
  - saves bandwidth, complicated updates
- Hybrid models

### Other Considerations

- Coupling of ML pipeline parts
- Coupling with other parts of the system
- Ability for different developers and analysists to collaborate
- Support online experiments
- Ability to monitor

## Reactive System Design Goals

- Responsive
  - consistent, high performance
- Resilient
  - o maintain responsive in the face of failure, recovery, rollback
- Elastic
  - scale with varying loads

## Common Design Strategies

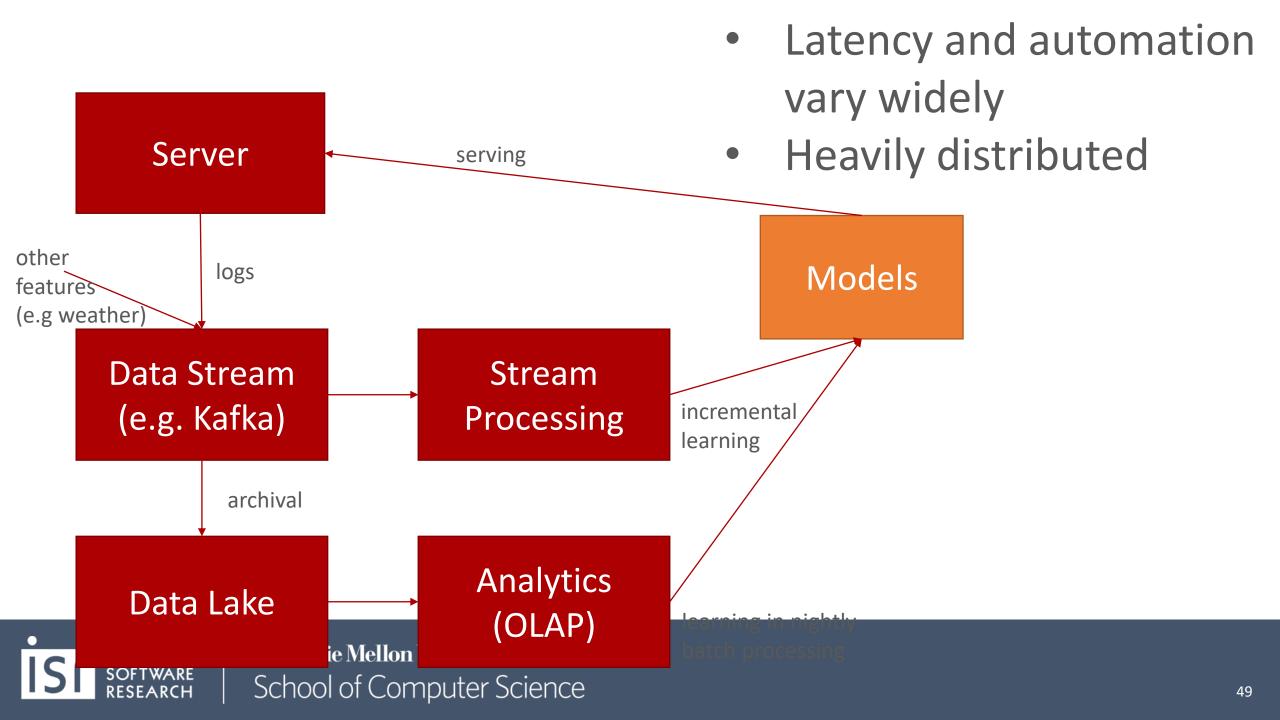
- Message-driven, lazy computation, functional programming
  - o asynchronous, message passing style
- Replication, containment, supervision
  - o replicate and coordinate isolated components, e.g. with containers
- Data streams, "infinite data", immutable facts
  - streaming technologies, data lakes
- See "big data systems" and "cloud computing"

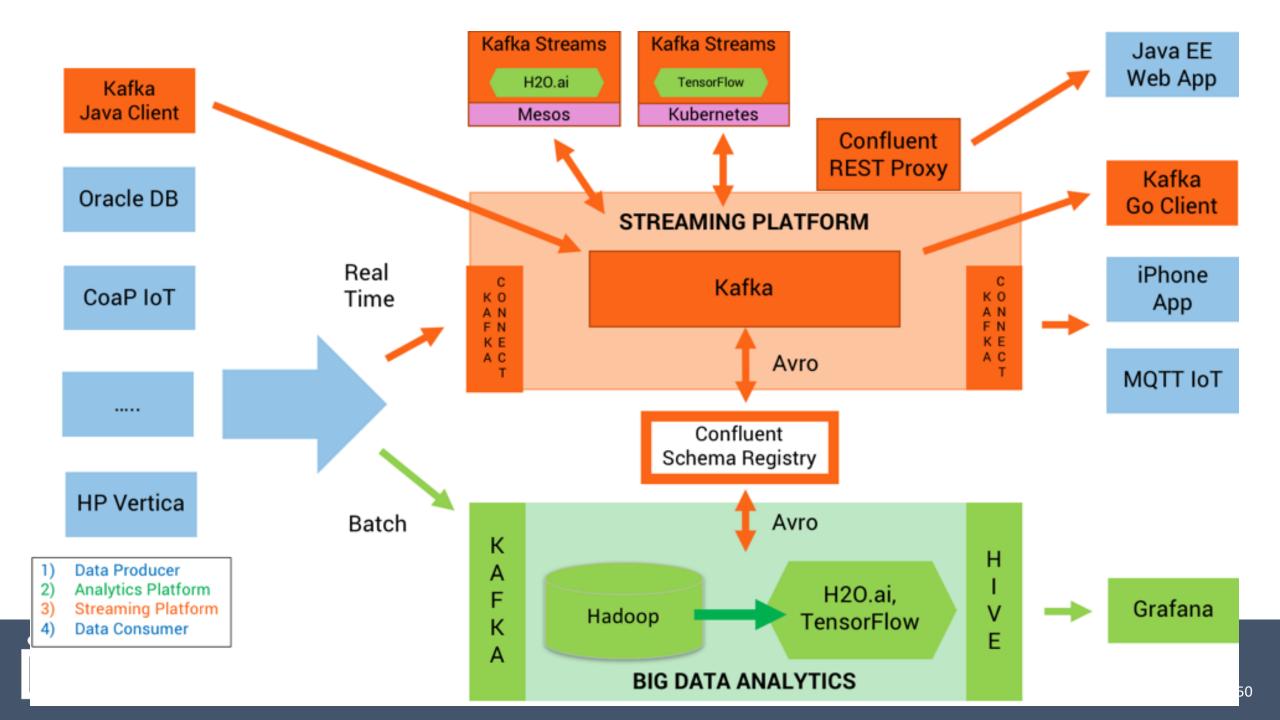
### **UPDATING MODELS**



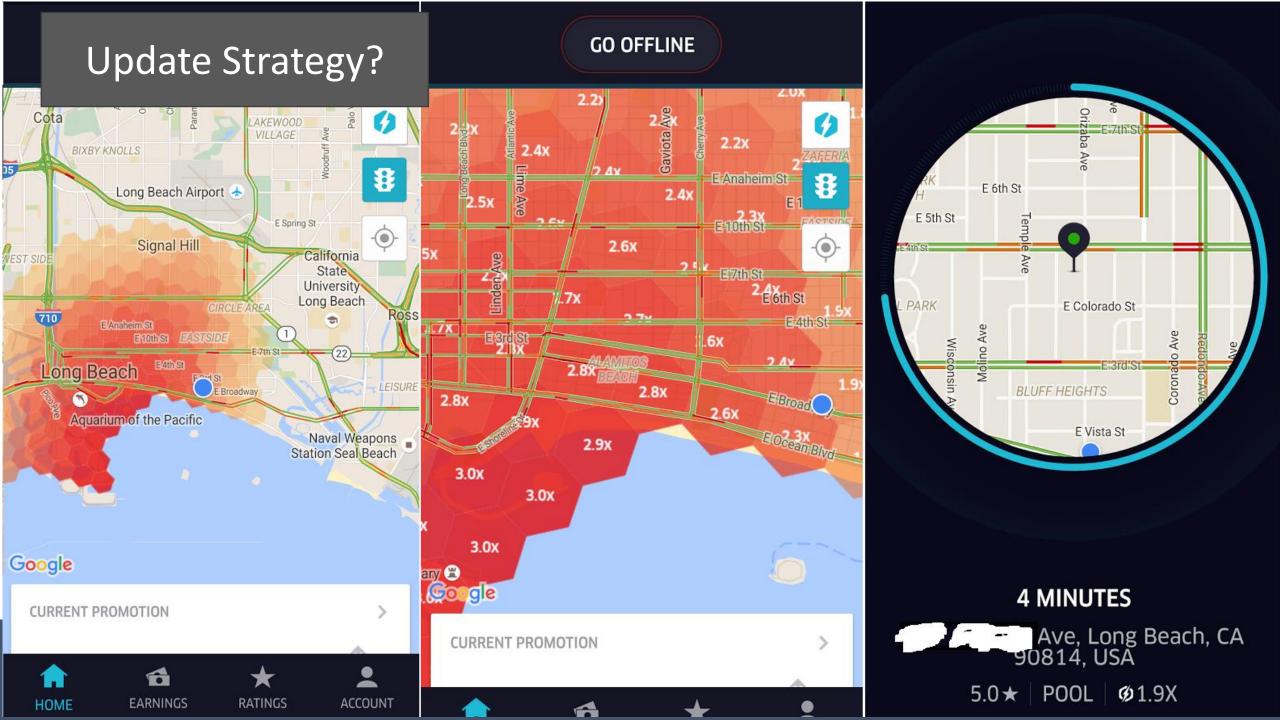
# **Updating Models**

- Models are rarely static outside the lab
- Data drift, feedback loops, new features, new requirements
- When and how to update models?
- How to version? How to avoid mistakes?









### PLANNING FOR MISTAKES



# Mistakes will happen

- No specification
- ML components detect patterns from data (real and spurious)
- Predictions are often accurate, but mistakes always possible
- Mistakes are not predicable or explainable or similar to human mistakes
- Plan for mistakes
- Telemetry to learn about mistakes?

### How Models can Break

- System outage
- Model outage
  - o model tested? deployment and updates reliable? file corrupt?
- Model errors
- Model degradation
  - data drift, feedback loops

## Hazard Analysis

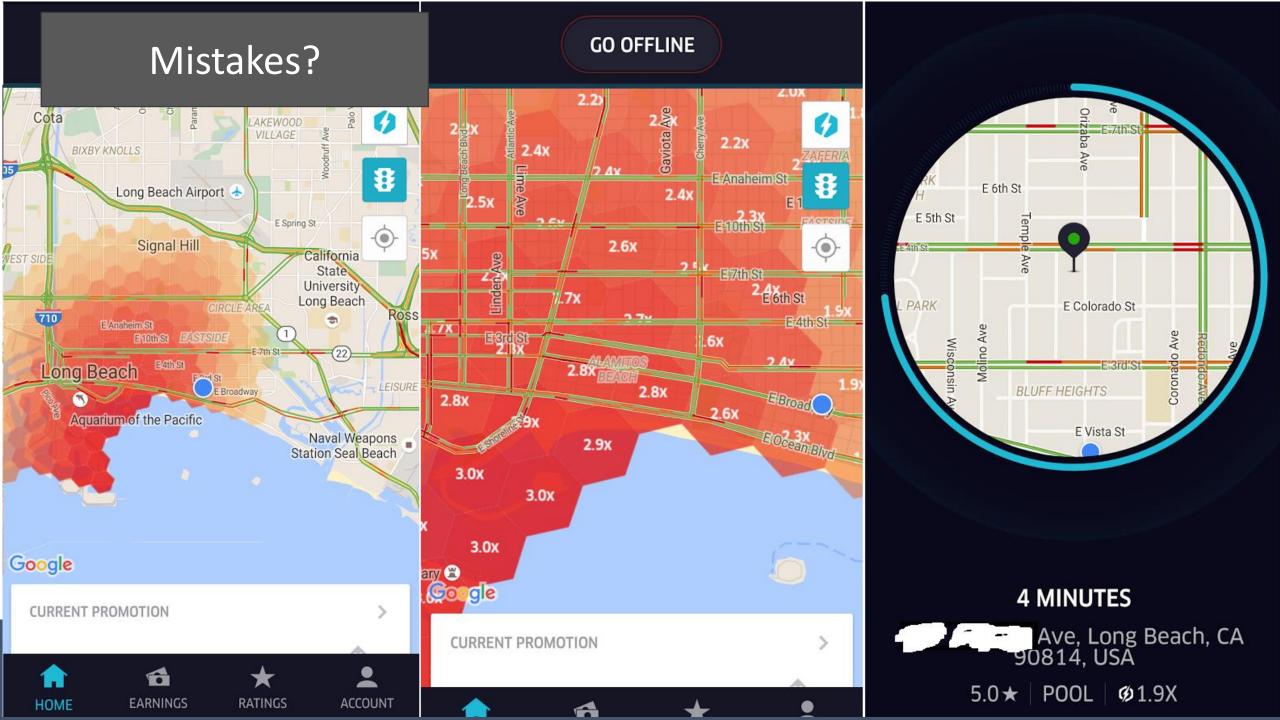
- Worst thing that can happen?
- Backup strategy? Undoable? Nontechnical compensation?

# Mitigating Mistakes

- Investigating in ML
  - o e.g., more training data, better data, better features, better engineers
- Less forceful experience
  - o e.g., prompt rather than automate decisions, turn off
- Adjust learning parameters
  - e.g., more frequent updates, manual adjustments
- Guardrails
  - e.g., heuristics and constraints on outputs
- Override errors
  - o e.g., hardcode specific results







# Telemetry

#### Purpose:

- monitor operation
- monitor success (accuracy)
- improve models over time (e.g., detect new features)

#### Challenges:

- o too much data sample, summarization, adjustable
- hard to measure intended outcome not observable? proxies?
- rare events important but hard to capture
- cost significant investment must show benefit
- privacy abstracting data

### Summary

- Machine learning in production systems is challenging
- Many tradeoffs in selecting ML components and in integrating them in larger system
- Plan for updates
- Manage mistakes, plan for telemetry