### Product Sales and Marketing

17-313 Fall 2023 Foundations of Software Engineering <u>https://cmu-313.github.io</u> Andrew Begel and Rohan Padhye





#### Administrivia

- Please fill out your Team Assessment Surveys *before* recitation this week!
  - https://idecisiongames.com/auth/cmushib?profkey=dQF8n91RSjCfU 7rd-DWqMA
- P4B is due Tuesday Nov 21.
- P5 will be released this week. Start thinking about open source projects with your team.
- P5 Checkpoint presentations are the week after Thanksgiving Break.





#### Learning Goals

- Engineers build better-selling software when they understand their customers' wants and needs.
- Software quality is but one component of software success.
  And definitely not the most critical.
- Effective techniques for learning about customers.
- Rules of thumb for designing marketing materials.





#### Market Capitalism

- Markets Places to sell goods, services, labor, information, etc. for money.
  - Governed by a few laws
    - Supply and Demand
    - Consumers and Producers
- Adam Smith described capitalism
  - Voluntary exchange is mutually beneficial
  - Rational Actor Theory Everyone acts in their own best interest, according to the best information they have at the time.





#### How Do People Make Money?

- Sell stuff (hard to copy)
  - Shoes, Beds, Diamonds, Computer Hardware
- Sell your labor (affected by productivity)
  - Piecework, Factories, Consulting, Support
- Sell the right to use information (easy to make copies)
  - Books, Software
- Sell attention
  - Advertising, Internet Memes
- Lubricate the market
  - Banks Spread between deposits and loans
  - Financial Industry Connect buyers and sellers for small overhead fee.





#### Let's Sell Some Stuff

- 1. What are you selling?
- 2. Find a potential customer.
- 3. Find out what your customer says he wants.
- 4. Dig deeper to find out what your customer really *needs*.
- 5. Spin what you have to answer your customer's needs.
- 6. Close the deal, start a relationship.

"To satisfy our customers' needs, we'll give them what they want, not what we want to give them." – Steve James





#### KISS – Keep it Simple and Straighforward

- 1. Hello, my name is Andrew, and I'm the founder of Bel Biscotti.
- 2. For 10 years I searched for the perfect biscotti and when I couldn't find it, I decided to make my own.
- *3. I'm looking for cafés and stores that will appreciate our exceptional product.*
- 4. How is your business doing in this lousy economy?
- 5. Oh, it's tough to make sales? I agree. We all have trouble making more money from the same product, especially with such low margins.
- 6. Do you sell any baked goods with your coffee?
- 7. No? People say dunking a good biscotto in coffee makes both taste so much better than either alone. And the margins are much higher...

*From http://www.entrepreneurmag.co.za/advice/sales/presenting/develop-the-perfect-sales-pitch/* 



#### Sales Pitch – Pain/Agitate/Solution

- Problem
  - Ask the customer what their problem symptoms are
  - His problems are many people's problems you've heard before
- Agitate
  - Make customer talk about implications of their problems: time, money, effort, etc.
  - Commiserate with them the cost of their problems and pains.
- Solution
  - Ask how they feel that they have these problems.
  - Ask what they've tried to do to fix the problems.

• "A smart salesperson listens to emotions, not facts." – Unknown





#### WSYP – We Share Your Pain

<u>http://www.youtube.com/watch?v=D28FkfJiauk</u>





#### Sales Pitch – Presentation to Customers

- Start with a *short* background and mission of your company, and *you*!
- Review the product and service
  - Show how it serves existing customers testimonials
  - Highlight features, benefits
  - Point out anything that it will do for the potential customer in front of you
  - Stress uniqueness of the product
- Show how your product can help this customer beat their competition
- Lay out the value propositions in terms of your customer's business needs and desires
- *Hear your* customer's apprehensions, agree with them, and then run through solutions/support for them if worries should come true after purchase.

#### • "Don't sell life insurance. Sell what life insurance can do." – Ben Feldman





#### The Close

- Pitch the value proposition in the form of solving *the customer's* stated problem.
- Remind them how much it costs them to *not* have your solution.
- Listen for signs they're ready to buy
  - How long would it take set up a site for me?
- Offer alternatives
  - Which color scheme do you like for the site? This green goes well with your corporate logo, but orange makes the title *pop!*





#### Sales Pitch Classroom Activity

- 1. Get into groups of three.
- 2. Each group should take two cards of the form X for Y. That's your startup idea and what you have to sell.
- 3. Develop a pitch and pick a salesperson. (10 minutes)
- 4. Pick a customer from a neighboring group. Sell your product! (7 min)
- 5. Switch! Salesperson from the other group picks a customer from first group. Sell! (7 min)





## How did it go?





#### Pitching to the Boss

- What is the big idea?
  - How will this product or technology change the way things are done?
  - What is your special sauce?
- How much will it cost us?
  - People, Money, Time
- How much can you make?
  - What does the rest of the market look like?
  - How will the market grow?
  - When do we break even?





## Marketing





#### Rules of Advertising

- 1. Perception is reality
- 2. First mover advantage
  - If you're not first or second, create a new category
- 3. Focus
- 4. Differentiate, or end up selling cheap
- 5. Find a great name
- 6. Ensure brand consistency
- 7. Make enemies, not friends





#### If Microsoft Designed the iPod Package

• <u>http://youtu.be/G9HfdSp2E2A</u>





#### Gap Khaki Ads

 http://www.youtube.com/watch?v=knW1hGwmEXQ&playnex t=1&list=PL94B8B7EB5F63DF4D&feature=results\_main





#### MS Surface Ad

http://www.youtube.com/watch?v=iB5txqll8jQ





#### Iconic Corporate Logos







## Unforgettable Slogans





#### Have a Coke and a Smile







#### Taste the Rainbow







#### Your Al pair programmer







#### Software for the public good







#### Android lets you do you

## Android





## A better community platform for the modern web







### Apple







#### Can Dall-E come up with a logo?

https://labs.openai.com/





# Use Psychology to Engage the Consumer

- The more they see your ad, they more impact it will have.
- Always link the logo with the brand name.
- Show a human face, or a mascot.
- Make it bigger.
- Avoid clutter.
- Find something in which the consumer can participate. Why else would he/she care?





### Viral Marketing

- Viral marketing needs to be clever, engaging, shareable, and brief.
- Old school:
  - Spread it by identifying key influencers and let them spread the word to their networks.
- New school:
  - Post it on Facebook.
  - Tweet the link.
- Transport of London Ad: http://www.youtube.com/watch?v=Ahg6qcgoay4



