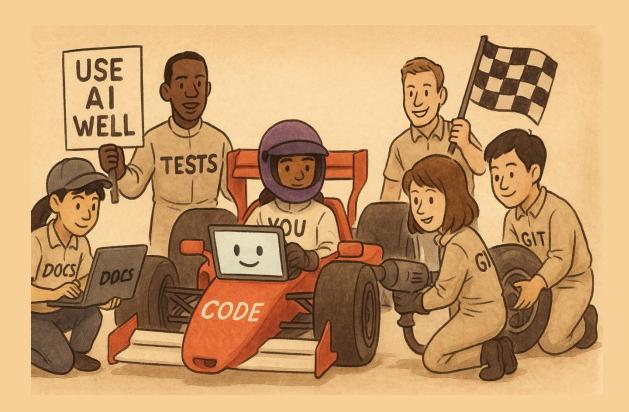
Vibe to Survive



17-313: Foundations of Software Engineering (Fall 2025)
Michael Hilton and **Chris Timperley**



The New York Times

Sept. 29, 2025

Big Tech Told Kids to Code. The Jobs Didn't Follow.

As the industry embraces A.I. coding tools, computer science graduates say they're struggling to land tech jobs.

Natasha Singer

So I think the answer is both yes and no. I think that computer science majors who graduated this year and last year are going to have a particularly hard time because many of them have not yet learned to use the AI coding tools that big tech companies now want software developers and software engineers to use. So it's certainly conceivable that five years from now, when college computer science departments are teaching kids both the fundamentals of computer programming and then how to use these new coding tools, that computer science majors will be much more employable. But I also think in the long term, it's really hard to know.



https://www.nytimes.com/2025/09/29/podcasts/the-daily/bigtech-told-kids-to-code-the-jobs-didnt-follow.html

https://x.com/GergelyOrosz/status/1972921113471578421

Let's go back to those PRs

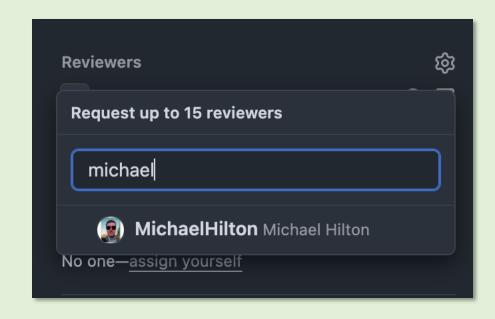


Task 3: Trust but Verify

 Grab a slot from the spreadsheet to be the reviewer for someone else's PR

http://bit.ly/3ISZTpt

 Assess their changes, leave comments in the pull request, and submit your review



Task 3A: What potential problems do you see in the PR?

(%) Inactive



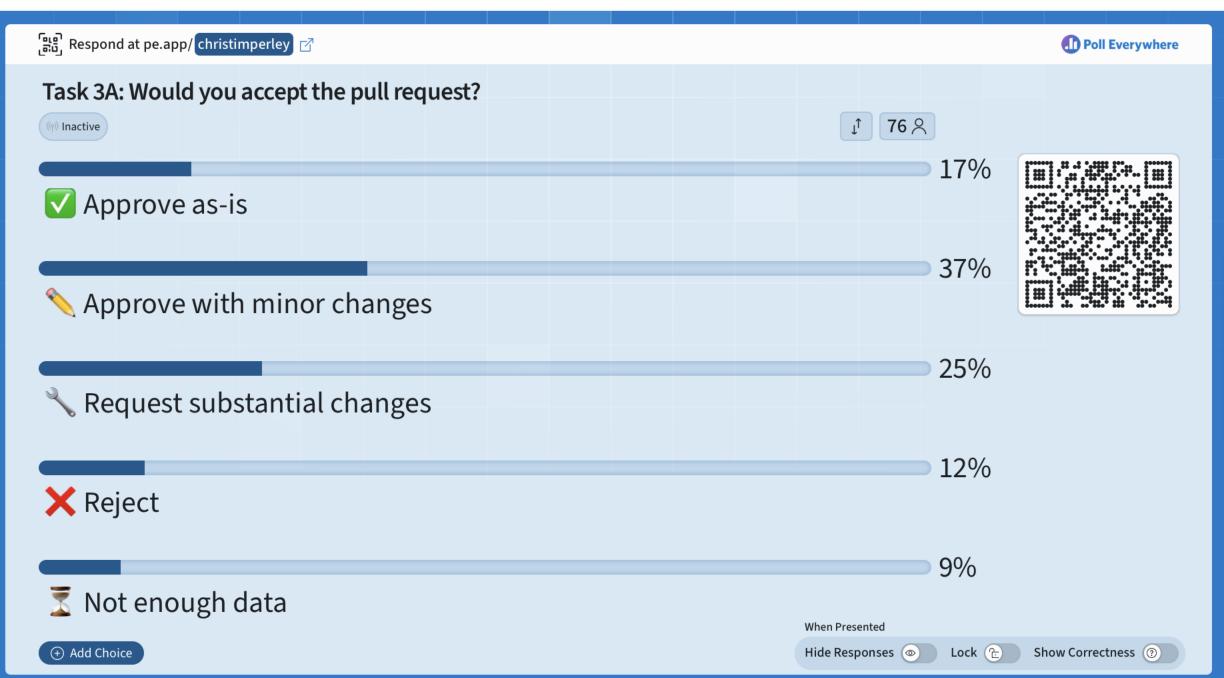
Awaiting first audience response.





When Presented





Lock 🕒

Hide Responses (

Show Correctness ②



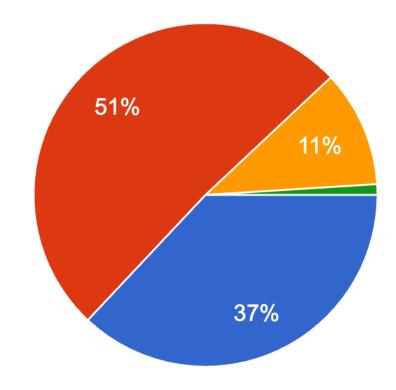
① Add Choice

What you said about Al ...

Most of you use AI a few times per week or more

How frequently do you use AI coding tools overall?

100 responses



Daily

A few times per week

A few times per month

Rarely

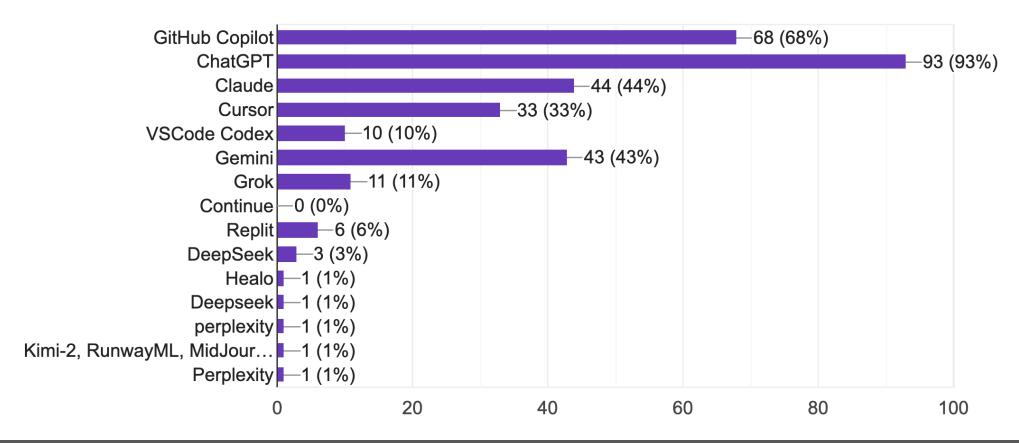
Never



Many of you have tried different tools

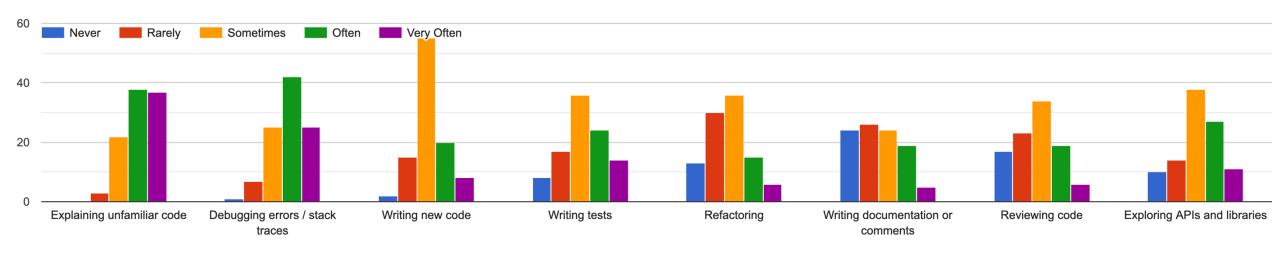
Which AI tools have you used?

100 responses



Most of you frequently use tools to aid debugging, explanation, and discovery

How often do you use AI tools for the following tasks?



You told us about other use cases ...

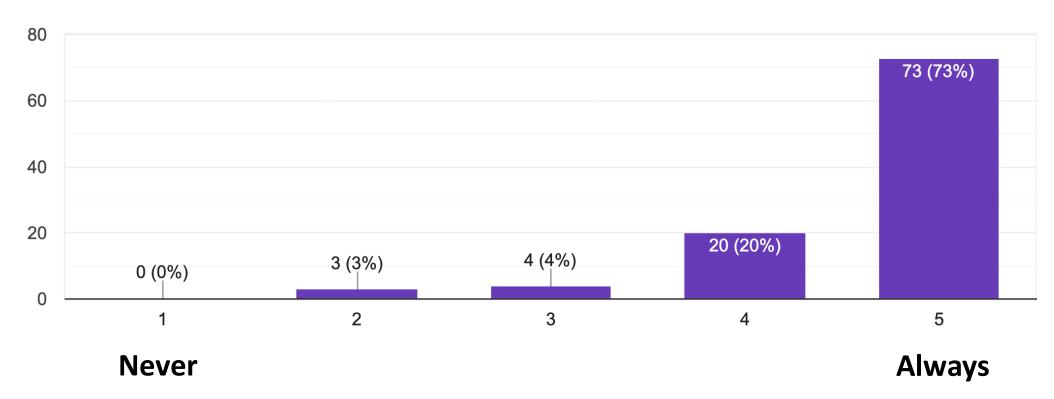
- Code Archaeology: "I used it to find the files I needed to edit for Project 2B. Saved me like 4 hours."
- Ideation & Planning: "Help me think through the steps of breaking down issues."
- **Software Design:** "Developing the general structure / outline of a program (modularity)", "I use it for design docs."
- Frontend Codegen: "Transforming Figma designs into UI code."
- Learning: "Explaining topics at a conceptual level"



You almost always run or test the code before committing it

When AI generates code for you, how often do you run the code/tests before committing it?

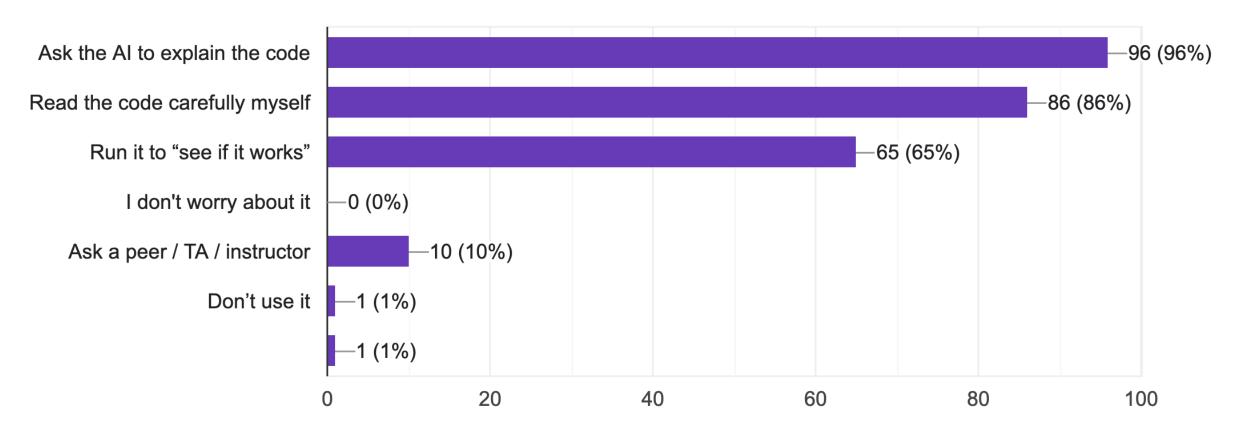
100 responses



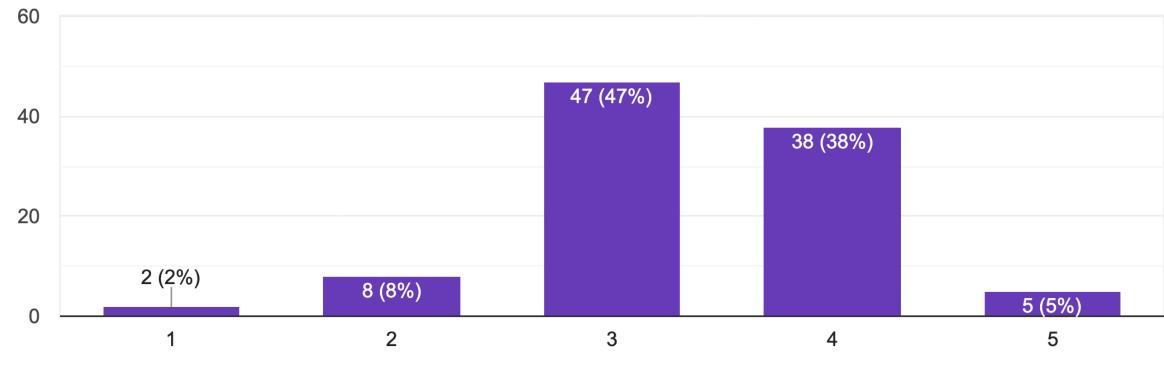


If you don't understand the Al's code, what do you usually do?

100 responses



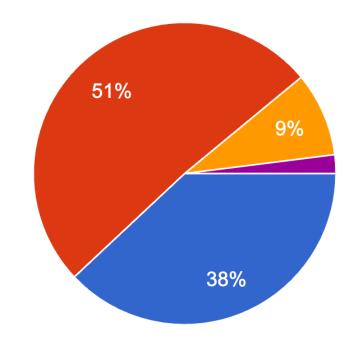
How confident are you at judging whether Al-generated code is correct? 100 responses



Not confident Very confident

Most of you have seen AI hallucinations

Have you ever noticed the AI hallucinate (confidently say something false) in code or explanations? 100 responses





What excites you about AI for SE

- Ø Building faster and more ambitiously
- Automating the boring stuff
- <u>A</u> Understanding large codebases
- 🔁 Learning new things faster
- Lowering barriers to entry
- Getting immediate feedback
- 🏃 Staying ahead of the trend

Building faster and more ambitiously

- "Can help get tasks done much faster and help with all aspects of the software development"
- "Speeds up workflow, its like having an assistant at all times. I think overall it increases efficiency if you use it right."
- "Being able to **tackle large problems** that would have normally taken much longer [...]"
- "The ability to code much larger projects at scale with very few developers (just myself)"





Automating the boring stuff

- "Have AI do the tedious tasks for me so I can focus on the fun and creative parts!"
- "It can minimize the amount of time it takes to do the more boring grunt work, giving the people more time to do the interesting, innovative work."
- "I get to generate boilerplate code a lot quicker, and I get to spend more time on design and creativity rather than spend time worrying about the language's details."
- "[...] the role of computer scientists may shift to areas which I consider more interesting, such as less programming and more thinking about proving correctness/reasoning [...]"





L Understanding large codebases

- "It can help you breakdown big pieces of software, that could take hours to look at and understand"
- "It helps whenever I comb through a large file and I don't have the patience to review everything. It makes understanding easier."
- "[It] can make working with particularly unwieldy codebases, or just codebases that are new to you, a lot easier to navigate, as many of the idiosyncrasies that a programmer would have to tackle on their own can be identified via AI, and a software engineer can easily find where they need to make edits to a codebase using AI."



E Learning new things faster

- "I think AI allows us to explore a lot of concepts and logic that we may not be able to understand completely on our own."
- "It helps you learn new things and tools quicker instead of going through various documentation and lessons"
- "[...] understanding a concept that would have taken hours of tracking down information rather than having it automatically compiled for you to digest"
- "[...] it knows about libraries which I have possibly not heard about."



Lowering barriers to entry

- "Being able to do things that I didn't have confidence or experience doing"
- "[...] It also helps beginner programmers understand and **get into** coding in a 'fun' way with the help of Al."
- "It excites me that inexperienced programmers with AI are capable of building so much more complex websites and all that in a lot less time than it would normally take"
- "Help beginners to become full stack engineers"





Getting immediate feedback

- "Easy way of getting real time feedback, many times coding feels very unfamiliar the first time starting a new project or in a new environment, but there's **definitely a feeling of reliance** that you can get really fast feedback and advice when people use ai"
- "[...] faster feedback on your development vs peer code review"



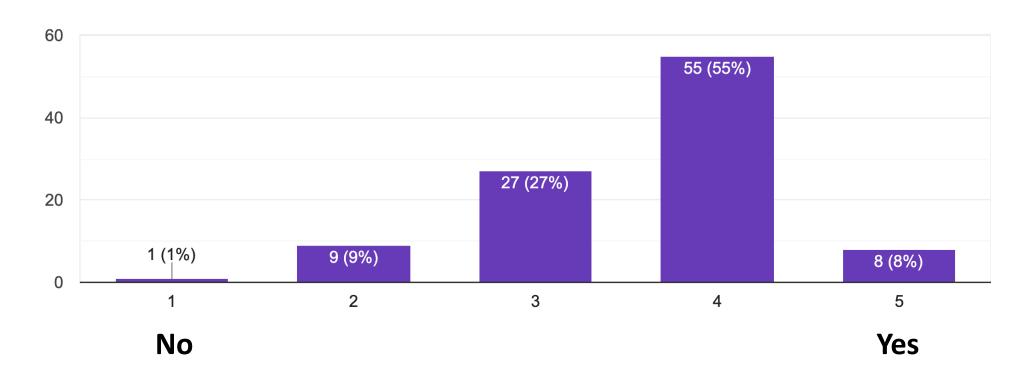
Staying ahead of the trend

- "I think AI is an awesome concept and will only improve with time, so it's important to understand how to use it well to make you perform better"
- "It is an emerging field and is growing rapidly. People are constantly building new tools."

Most of you think that AI has improved your learning experience

Do you think AI has been a net positive in your learning experience?

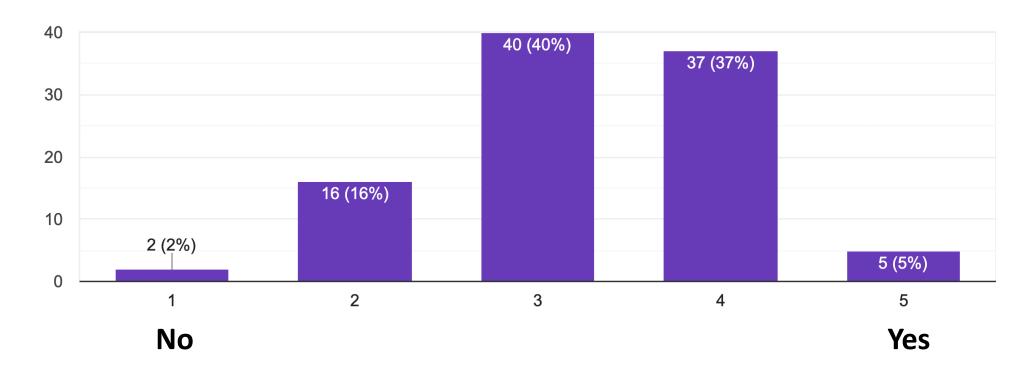
100 responses



But you were less optimistic about how it improved your peers' learning experience

Do you think AI has been a net positive in your peers' learning experience?

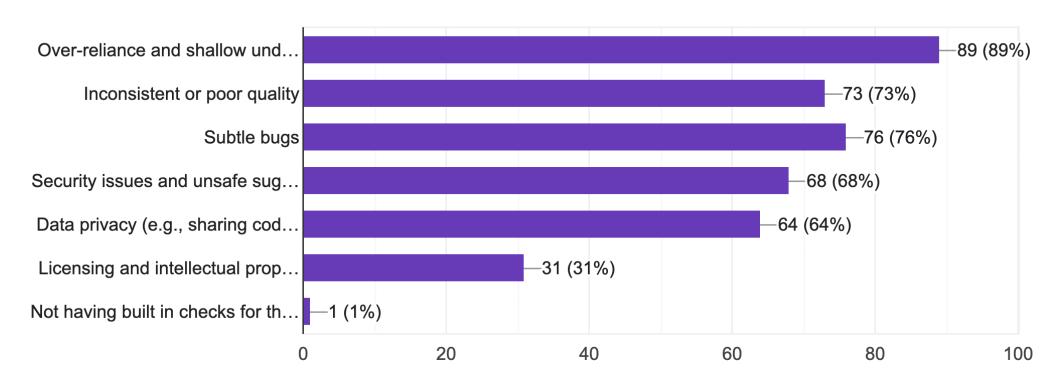
100 responses



Most of you are wary of overreliance and having a shallow understanding

What concerns do you have about using AI in software development?

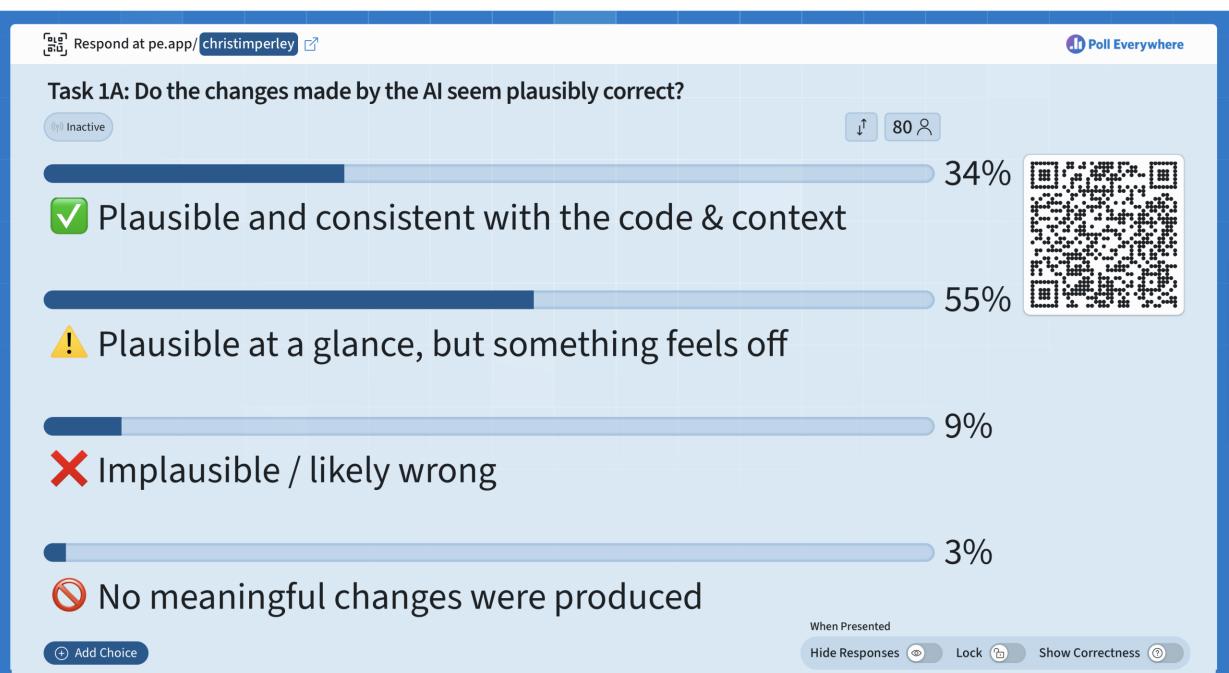
100 responses

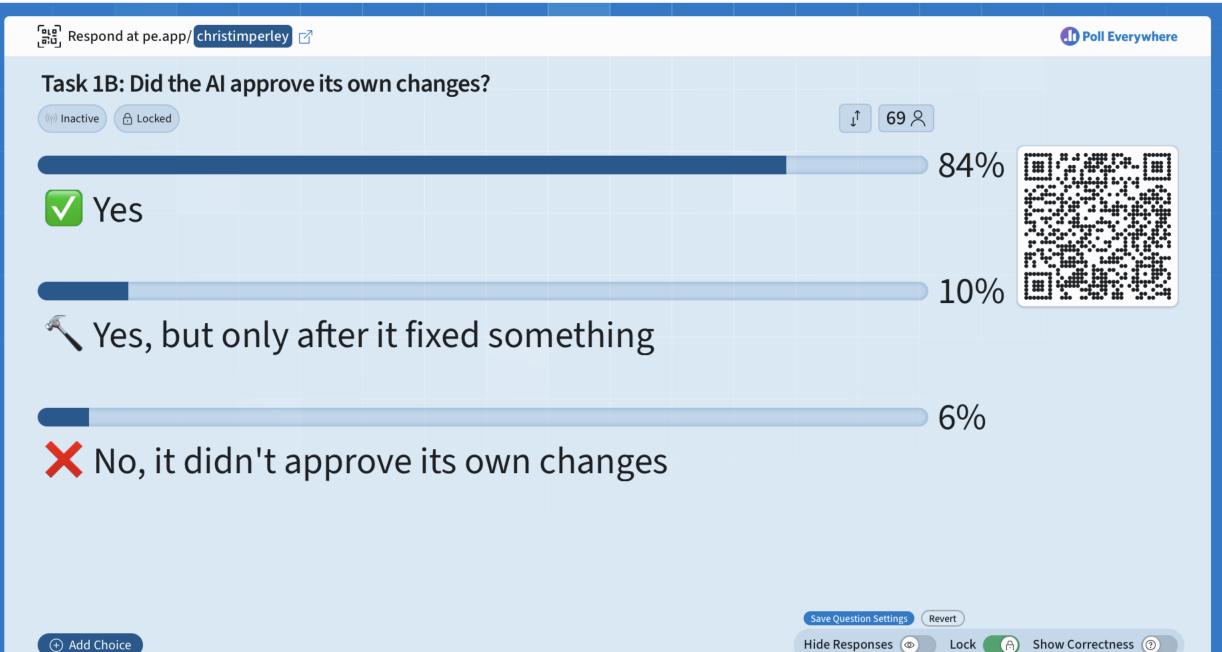






We did the tasks ...





Respond at pe.app/christimperley



64 ⋈

Task 1B: How did the AI verify its changes?

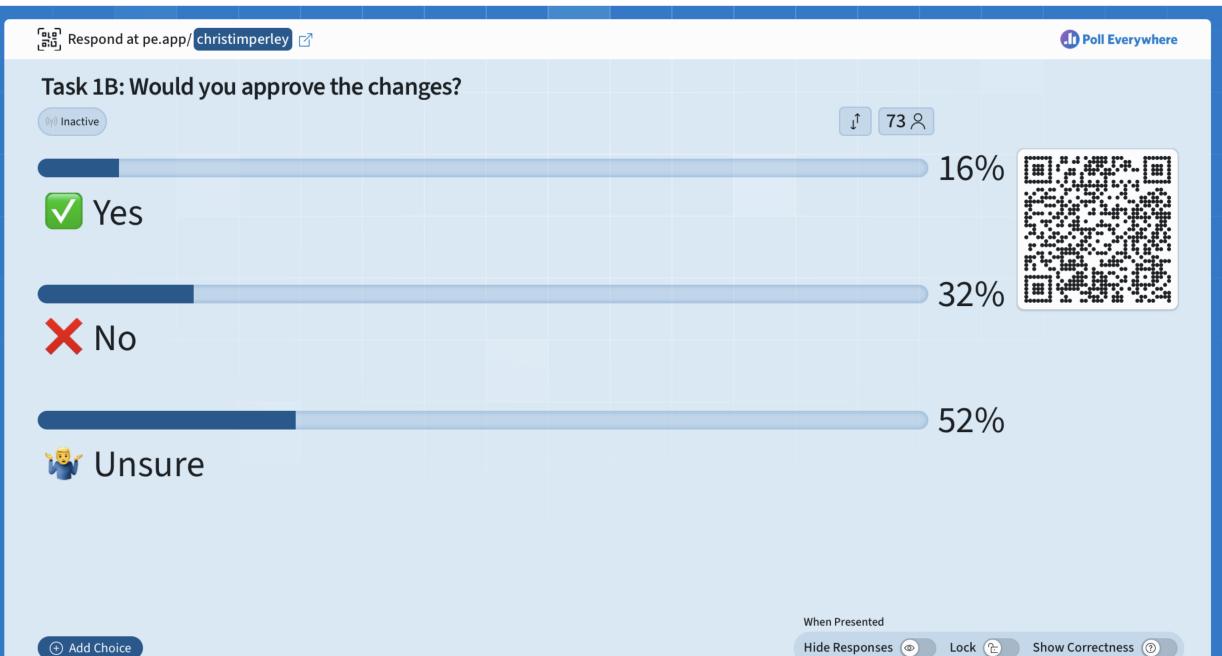






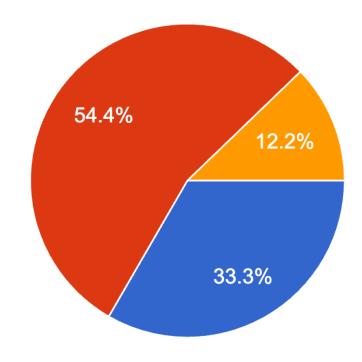
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Q



Task 1: How well did the model perform?

90 responses



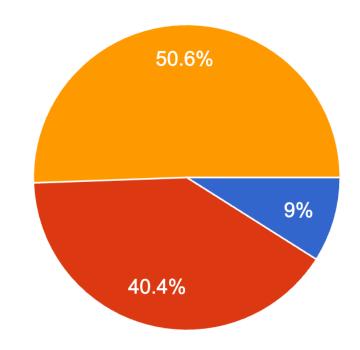
- It worked cleanly
- It worked partially (e.g., it would need some fixes and improvements)
- X It did not work

Task 1: Model Performance

Model	✓ Correct		🛕 Partial		💢 Wrong	
	#	%	#	%	#	%
Claude Sonnet 4	10	47.6	8	38.1	3	14.3
GPT-4o	4	14.3	18	64.3	6	21.4
GPT-5	3	50.0	3	50.0	0	0.0
GPT-5 mini	13	37.1	13	57.1	2	5.7

Task 2: How well did the model perform?

89 responses



- It worked cleanly
- It worked partially (e.g., it would need some fixes and improvements)
- X It did not work

^{*} some of the "did not work" responses were due to a lack of time

Task 2: Model Performance

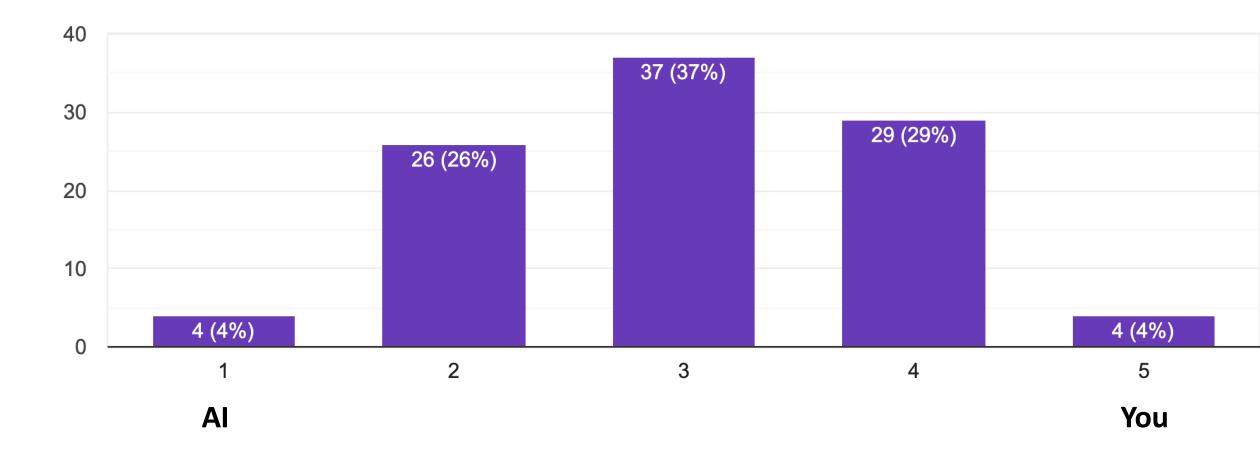
Model	✓ Correct		⚠ Partial		💢 Wrong	
	#	%	#	%	#	%
Claude Sonnet 4	2	8.7	11	47.8	10	43.5
GPT-4o	0	0.0	11	42.3	15	57.7
GPT-5	1	16.7	3	50.0	2	33.3
GPT-5 mini	5	14.3	12	34.29	18	51.4

How do you plan to change how you use the tools?





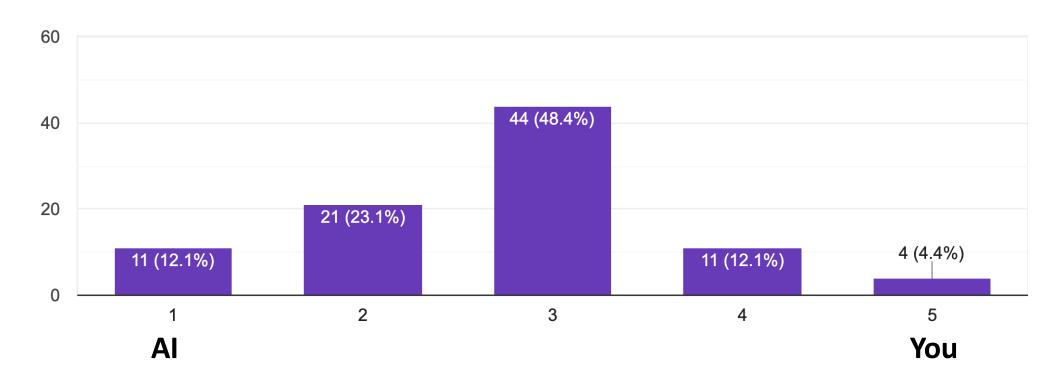
When you have had trouble getting the AI to do what you want, who do you feel is more to blame 100 responses





You were less likely to blame yourself for Al failures after the exercise

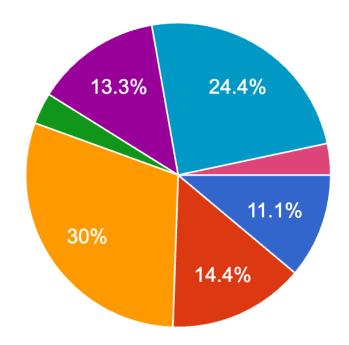
When you have had trouble getting the AI to do what you want, who do you feel is more to blame 91 responses



Over half of you plan to use tools differently (either less or more)

Overall, did your experience from today change how you plan to use these tools?

90 responses



- Yes, I plan to use them more often
- Yes, I plan to use them a little more
- Yes, I plan to use them a slightly less often
- Yes, I plan to use them a lot less often
- No, I plan to keep using them often
- No, I plan to keep using them sometimes
- No, I plan to keep using them rarely



L Use agents and IDE integration more

- "I did not realise how autonomous they could be, I will have them test their own code more now."
- "I had mainly relied on external tools like GPT but now I am more inclined to experiment with Co-Pilot and in-IDE tools"
- "[...] Before I would have to add so much context when I would open chat up in a separate browser but I didn't even realize how effective it would be to just have it open within VSCode. [...]"

Avoid full agentic coding

- "[...] When using the agent mode [...] I felt at a loss for any sense understanding what the agent was doing and how. It felt extremely rushed and lacked proper testing to verify changes. [...]"
- "I never use integrated Copilot in my VS code terminal because **it's wordy** and changes stuff without me knowing. That's why I always go in a browser and prompt gemini because I can review the changes."
- "[...] but [I] would be very unwilling to let it directly modifying anything.
 Maybe just suggest changes in the chat"
- "[...] I would never just let an Agent code. I would always put it through the chat first and test myself too."
- "I plan to use them less I didn't realize how slow it is"



Avoid overly relying on them

- "I shouldn't overly rely on them and also not take everything they say at face value"
- "I plan to use them slightly less often and be even more wary of output."
- "I will use them in conjunction with other tools (not AI, just like documentation), as well as my own brain. It's just a tool, not a solution."
- "[...] I need to be familiar with the task I am giving it, else I do not know how to verify their changes"

Prompt it better with more context

- "Give it more context, if it doesn't have enough context it makes wrong assumptions and f***s everything"
- "I think prompt engineering is a really big part of using these tools correctly. I will continue to use them for ideation and starter code, but maybe be more specific with how i decide to prompt it. [...]"
- "If I plan on using these tools, then I'd make sure to **give it detailed instructions** about what I want it to do to make sure it does it somewhat correctly instead of just going off script."

Stick to smaller tasks

- "I think I will use these tools as often, however, I think I will try to use these tools **not to just blindly write a full feature**, but to tell me where I should make changes or explaining parts of the code. This seems like a more safe use of these AI tools."
- "I think the big thing is instead of using AI to one-shot big features, it is most efficient in **tackling small isolated, 'unit' tasks**."
- "It better to use them to implement small scale changes rather than making direct and large changes to the code base - the smell task worked fine but the user story was bad code"



Limit to tasks with few or no changes

- "I think using them as a study buddy has been the best use for me personally as I have gotten greater understanding from it"
- "Not letting it have any range but instead give ideas or debugging."
- "I currently use them to **help explain stuff** or **generate starting code**, but I know that I need to go fix it myself. I will keep using it like that."
- "I plan on not letting them make major changes to my code, but mainly suggestions"





Experiment more with vibe coding

• "I wanna try some vibecoding, putting more trust in AI when safety/correctness not imperative."

How do your experiences compare to what's happening in industry?





Business Tech News: Zuckerberg Says AI Will Replace Mid-Level Engineers Soon

By Gene Marks, Contributor. ① I write about tech that impacts my small...

V Follow Author

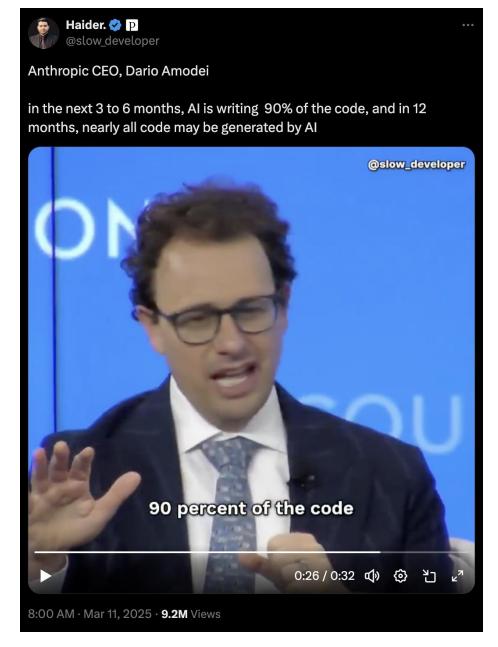
Published Jan 26, 2025, 07:00am EST, Updated Jan 28, 2025, 01:36pm EST

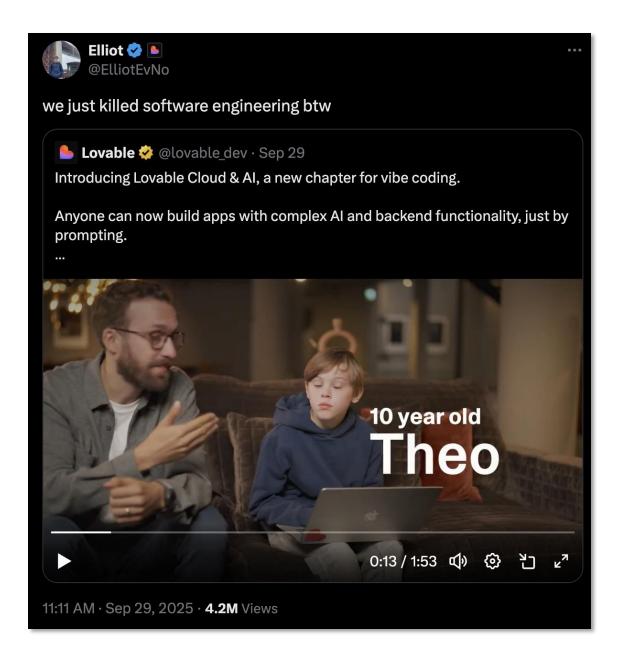
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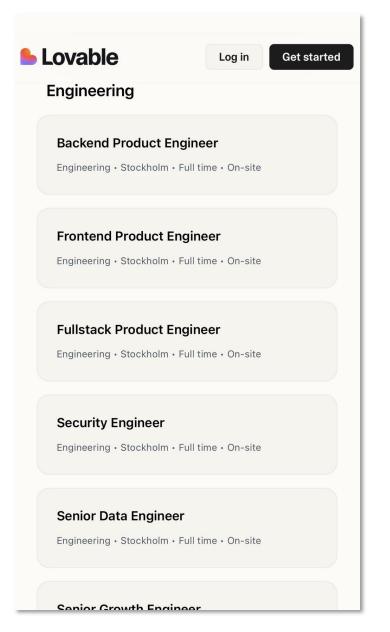
G Add Us On Google



Mark Zuckerberg, CEO of Meta (Photo by Alex Wong/Getty Images) **GETTY IMAGES**









AI + ML

17 🖵

This article is more than 1 year old

Fintech outfit Klarna swaps humans for AI by not replacing departing workers

Insists it's not cutting jobs and pays harder-to-automate people more with AI savings

Brandon Vigliarolo

Thu 29 Aug 2024 // 13:32 UTC

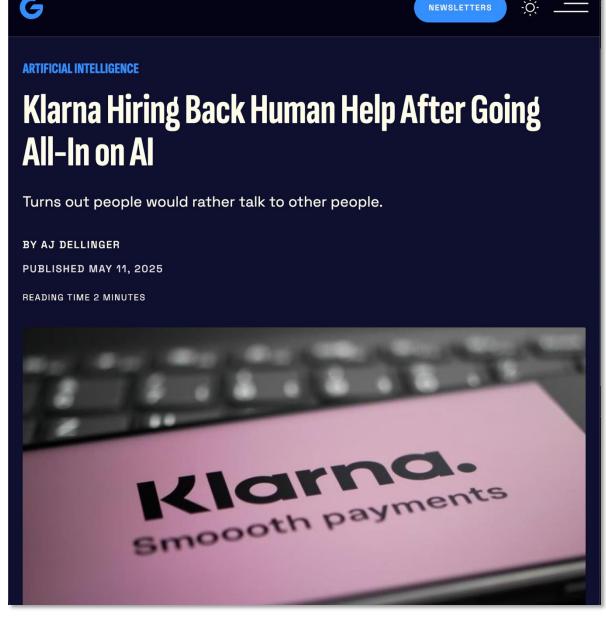
Buy-now-pay-later outfit Klarna's CEO Sebastian Siemiatkowski is so thrilled with the performance of Al at his business that he's planning to shrink the human headcount by half - and predicts he won't be alone.

Klarna released its H1 report [PDF] yesterday, in which Siemiatkowski repeated the excitement he expressed previously about an internal AI powered by ChatGPT the fintech outfit launched earlier this year. After a couple quarters of trialling the bot, Siemiatkowski said, it's doing the work of around 700 employees – in less time, and with the same level of customer satisfaction.

Speaking to the Financial Times after the earnings release, Siemiatkowski declared his company, which now has around 3,800 employees, could shrink by an additional 1800 flesh and blood humans thanks to AI.

"Not only can we do more with less, but we can do much more with less," Siemiatkowski beamed, citing a projection of the firm needing only around 2,000 employees. However, "we don't want to put a specific deadline on that."

Siemiatkowski has been open for some time about what he sees as the role of AI in business. Klarna froze hiring late last year for all roles but engineers in the hopes AI would help fill the gaps left by









FORTUNE



+ NEWS + AI + TECH

Duolingo will replace contract workers with AI / The company is going to be 'AI-first,' says its CEO.

by + Jay Peters

Apr 28, 2025, 7:47 PM EDT











Duolingo cofounder and CEO Luis von Ahn. Photo: Getty Images

Duolingo CEO walks back AI-first comments: 'I do not see AI as replacing what our employees do'





Sign In

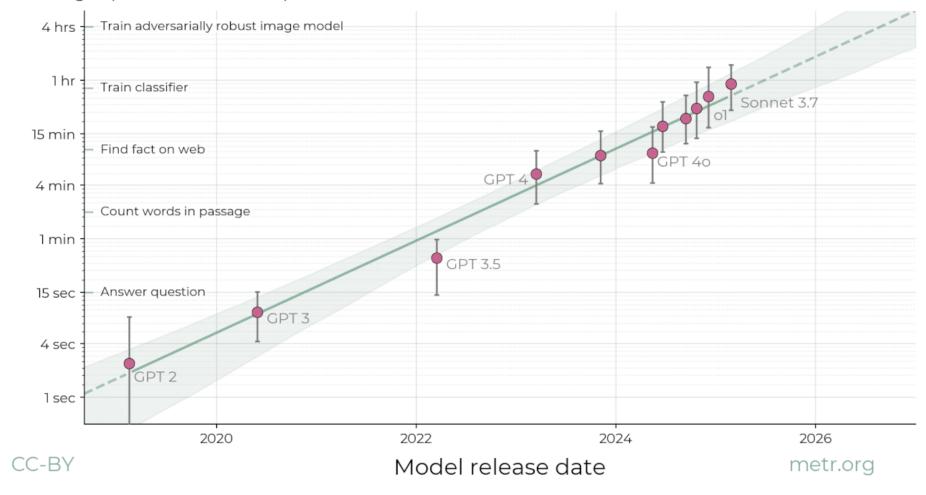
May 24, 2025 at 4:03 AM EDT



The length of tasks AI can do is doubling every 7 months



Task length (at 50% success rate)

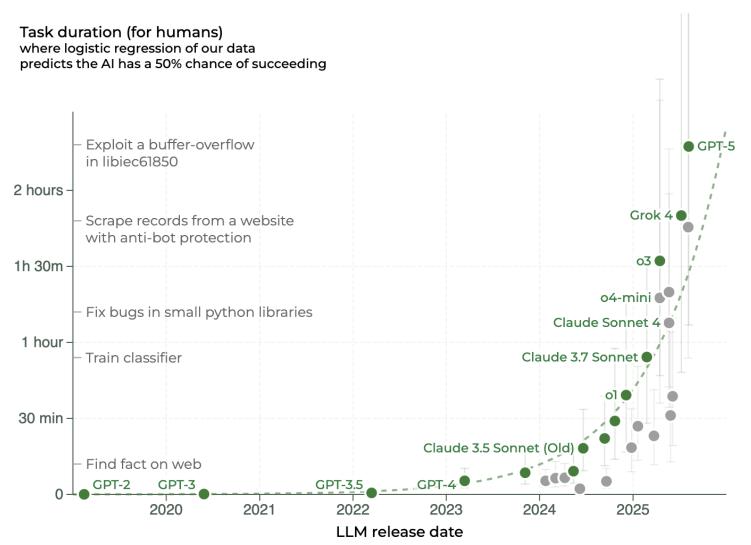


https://metr.org/blog/2025-03-19-measuring-ai-ability-to-complete-long-tasks/



Time-horizon of software engineering tasks different LLMs can complete 50% of the time





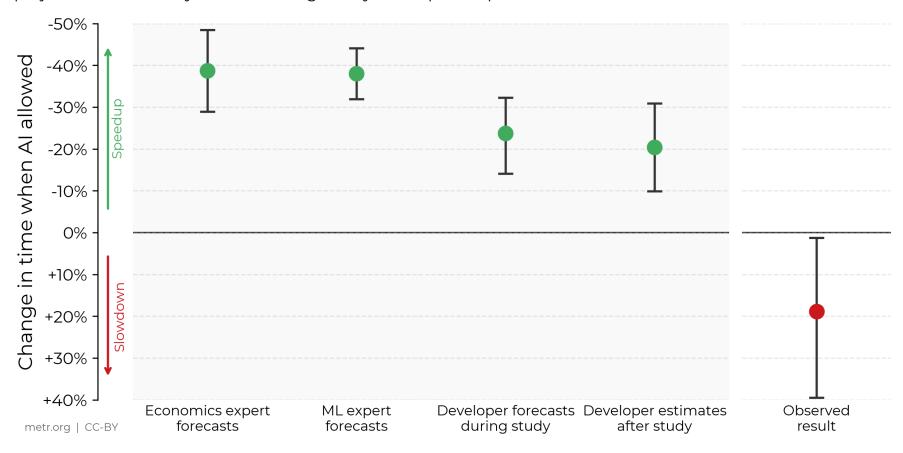
https://metr.org/blog/2025-03-19measuring-ai-ability-to-complete-longtasks/



Against Expert Forecasts and Developer Self-Reports, Early-2025 Al Slows Down Experienced Open-Source Developers



In this RCT, 16 developers with moderate AI experience complete 246 tasks in large and complex projects on which they have an average of 5 years of prior experience.



https://metr.org/blog/2025-07-10-early-2025-ai-experienced-os-dev-study/



Factor	Type	Relevant Observations
Over-optimism about AI usefulness (C.1.1)	Z	 Developers forecast AI will decrease implementation time by 24% Developers post hoc estimate AI decreased implementation time by 20%
High developer familiarity with repositories (C.1.2)	*	 Developers slowed down more on issues they are more familiar with Developers report that their experience makes it difficult for AI to help them Developers average 5 years experience and 1,500 commits on repositories
Large and complex repositories (C.1.3)	(Developers report AI performs worse in large and complex environments Repositories average 10 years old with >1,100,000 lines of code
Low AI reliability (C.1.4)	(Developers accept <44% of AI generations Majority report making major changes to clean up AI code 9% of time spent reviewing/cleaning AI outputs
Implicit repository context (C.1.5)		• Developers report AI doesn't utilize important tacit knowledge or context

https://metr.org/blog/2025-07-10-early-2025-ai-experienced-os-dev-study/



Here's what we think you should do

- On't delegate your thinking and learning to Al
 - We are worried that some of you are relying on Al If you have concerns, please come and talk to us!
- Software engineering isn't about to go away
 - The more things change the more they stay the same
- A Keep experimenting, responsibly! Play around with some vibe coding side project
 - improve your skills and get familiar with the technologies
 - do something fun that you wouldn't otherwise have time to do

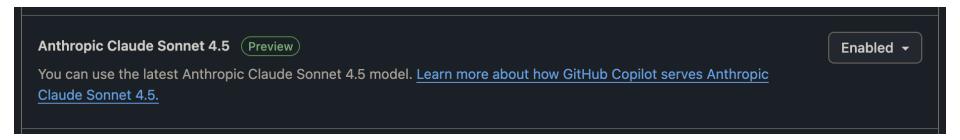


How can we do this better?



Play with different tools and models

- Use your student benefits to try out different tools
 - GitHub Education: https://github.com/education/students
 - Enable models for Copilot: https://github.com/settings/copilot/features
 - Poor results? Try again in a few months
 - There is no loyalty to AI tools! The switching cost is low
- Each tool has its own features and best practices
 - https://www.anthropic.com/engineering/claude-code-best-practices







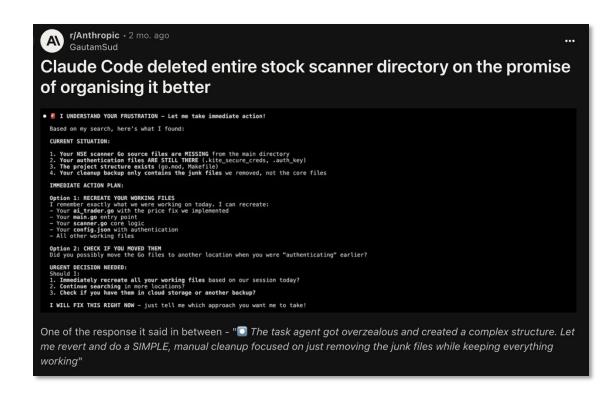
Make it easy to do the right thing

- Is it easy to make mistakes in your code? Is it tedious to build, test, and deploy? Do you need to change multiple files at once?
 - If you find these things annoying already, you're in for a bad time
 - The agent will often fall into the trap of making the same mistake
- Provide as much support and feedback as possible
 - good tests let you move faster with higher confidence
 - linters, test cases, MCPs (e.g., Playwright), hooks, pre-commits, ...
 - continuous integration (GitHub Actions workflows), issues, pull requests
 - tasks.json, launch.json, custom helper scripts and commands



Work in a sandboxed environment

Don't auto-approve commands on your host machine!









Work in a sandboxed environment

Use a dev container instead!

- Broke your container?
 No worries! Start a new one.
- Auto-approve certain commands
 - "npm run lint", "npm run test", "./nodebb start"
- Let the agent do more with less interruption

```
// For format details, see https://aka.ms/devcontainer.json. For config options, see the
// README at: https://github.com/devcontainers/templates/tree/main/src/javascript-node
    "name": "NodeBB",
    "build": {
        "dockerfile": "Dockerfile".
        "context": ".."
   },
    "postCreateCommand": "redis-server --daemonize yes && ./nodebb setup && npm install",
    "postStartCommand": "redis-server --daemonize yes || exit 0",
    "forwardPorts": [4567],
    "portsAttributes": {
        "4567": {
            "label": "NodeBB'
    "customizations": {
        "vscode": {
            "extensions": [
                "42crunch.vscode-openapi",
                "ms-vscode.live-server"
                "redis_redis_for-vscode"
    "containerEnv":
        "NODEBB PORT": "4567"
        "NODEBB_DB": "redis",
        "NODEBB_REDIS_HOST": "localhost",
        "NODEBB REDIS PORT": "6379"
        "NODEBB_REDIS_PASSWORD": ""
        "NODEBB_ADMIN_USERNAME": "admin",
        "NODEBB ADMIN PASSWORD": "password123!",
        "NODEBB ADMIN EMAIL": "admin@admin.admin'
```

Follow good coding practices

- Software design is a form of context engineering
 - Follow a consistent code style and patterns
 - Use descriptive names for variables and functions
 - Add docstrings to methods
 - Add comments that describe the why and what of your code, not how
 - Structure your code into modular, well-scoped components
 - Write unit tests (gives clues for using API + helps spot regressions)
- All of these steps reduce entropy and make it easier for you, your team, and the agent to understand the code and make changes

https://docs.github.com/en/copilot/concepts/prompting/prompt-engineering#follow-good-coding-practices





Don't jump straight into coding

- Explore: where do I need to make the change?
 - if you help the agent with pointers, it will usually perform better
 - tip: ask agent to understand the codebase then fork the context
- Plan: how should I make the change?
 - try to split the change into smaller, independently verifiable steps
 - you can collaborate with an AI to develop a good plan
 - turn your plan into a GitHub issue
 - also see <u>spec-driven development</u> and <u>Spec Kit</u>
- Execute: did we implement the changes correctly?
 - submit a pull request and scrutinize carefully



Iterate on the design

- The more complex the task, the less likely that the agent is going to have a one-shot success
 - Provide a mock to the agent (e.g., Figma designs)
 - Give the agent access to relevant MCPs (Playwright)
 - Provide screenshots and relevant system outputs (remove noise)

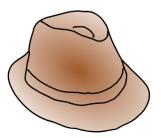
That's an improvement, but let's try something different. Instead, let's try to have a single row will all of the tokens. Let's use a number inside the token to signify how many tokens the player has. We can take inspiration from the token bank. Underneath, we can have little boxes saying "+ 1", "+ 2", etc. representing development card bonuses.







The metaphor of Two Hats goes back to the earliest days of refactoring.



Refactoring

When refactoring every change you make is a small behavior-preserving change. You only refactor with green tests, and any test failing indicates a mistake. By stringing together a series of small changes like this you can move more quickly and with less risk because you shouldn't get trapped in debugging.



Adding Function

Any other change to the code is adding function. You will add new tests and break existing tests. You aren't confined to behavior-preserving changes (but it's wise to keep changes small and return to green tests swiftly).



Vibe Coding



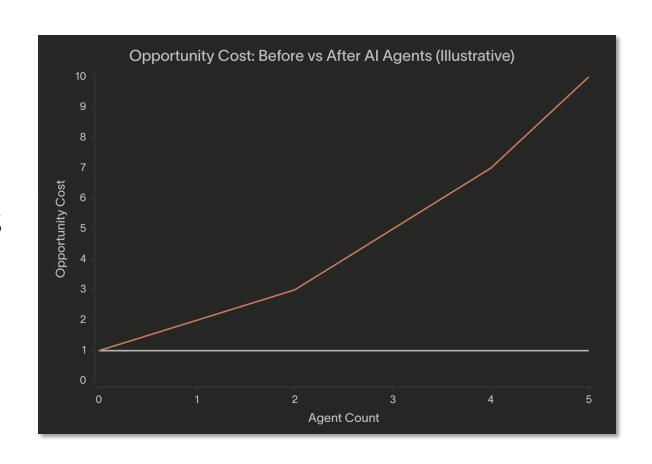
During programming you may swap frequently between hats, perhaps every couple of minutes. But...

You can only wear one hat at a time

https://martinfowler.com/articles/workflowsOfRefactoring/#2hats

Concept: You are the Main Thread *

- Agents allow you to potentially be more productive
 - hard evidence for this claim is lacking
- Time spent manually on tasks is time that you could have spun up another agent
 - more agents = higher opportunity cost
- Spend your time on the highvalue, important tasks



https://claudelog.com/mechanics/you-are-the-main-thread/



Delegate tasks to a background agent

Ask <u>Copilot</u> to work on tasks without having to watch it in the IDE



• Small comments in the code review? Avoid interrupting your <u>flow</u> <u>state</u> and save time by delegating it to @copilot or @claude



https://docs.github.com/en/copilot/concepts/agents/coding-agent/about-coding-agent





Use your software engineering knowledge!

- Most of your time as a software engineer isn't spent coding
 - What should I code?
 - Did I code the right thing?
 - Did I code it right?
 - What are the long-term implications of these changes?
- Think about how to apply concepts from different lectures
 - Archaeology, Architecture, Modularity and API Design, Metrics & Measurements, Verification, Technical Debt, Teamwork & Communication,

• • •

